



13

STAG PARTY

**DRINKING
GAMES**

STAGWEB.CO.UK

THAT PARTY WON'T START ITSELF, FELLA!

SIDESTEP ANY BOREDOM AND KICKSTART THE CELEBRATIONS IN STYLE WITH THESE HILARIOUS DRINKING GAMES.

#1 BEER HUNTER

You'll need:

6 cans of lager

1. Two stags must sit either side of a table facing each other.
2. Take 6 cans of beer, one of these must be seriously shaken (not stirred), and then all the cans are placed on a table.
3. The two players then take it in turns to pick a can, hold it over their heads and pull the tab.
4. The loser is the stag that ends up with hop flavoured shampoo.



Extras: The sicker alternative is to prepare hard-boiled eggs which the stags must smash on their heads, however, that version won't go down well in the local boozer, so best played in a garden or camping.

#2 SIR SPIN-A-LOT

You'll need:

A coin, alcohol

1. This is a simple drinking challenge.
2. The player takes a coin and spins it on a table or bar, he has the time it takes the coin to come to rest to drink a pint.
3. If he fails... forfeit!



#3 HANDICAP

Rules:

1. Each stag starts drinking using his natural hand. At the start of the next hour, everyone must switch drinking hands, lefties must become righties and vice versa.
2. If a stag is then caught using the wrong paw, he must pay a penalty.

#4 PING PONG PINTS

You'll need:

A table tennis ball

Rules:

1. One stag will start with the ball.
2. If the ball is dropped into your drink when it's unprotected you have to neck that drink.
3. However, the ball is then under your control to get the next unsuspecting stag.



[CHOOSE YOUR T-SHIRT >](#)

#5 WHERE'S WALLY



Rules:

1. Ask all the lads to stick £20 in the stag kitty, one volunteer is then asked to "guard" the kitty, this will involve him running off and hiding in a random pub while the rest of the stags find him.
2. He is allowed to use the kitty funds for his drinking pleasure until he's found.
3. Once a volunteer steps forward only then does he get shown his costume.
4. The rest of the lads are now split into teams of 4/5, they are not allowed to carry any cash or plastic and their only hope of getting a drink is to find Wally who will buy them a drink as soon as they find him.
5. The stags can then keep drinking until the last team reaches Wally.
6. However, slow teams could arrive to find the kitty well has already been drunk dry.


#6 YOU'VE BEEN SHOT



You'll need:

Shot glasses, a bottle of clear spirit, water.

1. Set out the shot glasses on a table (enough for one per stag), fill half the glasses with water and the rest with a clear spirit (gin, vodka, tequila, sambuca, etc).
2. The drinks are arranged on the table and the stags must slide one towards them at random without lifting them off the table.
3. When the ref/best man shouts "Bang!" all the players must down their drink and see who got shot.



#7 JACOB'S LADDER

You'll need:

A deck of cards.

Rules:

1. Lay some of the cards face down on a table in a pyramid formation, 5 on the bottom row, 4 on the next row, 3, 2, 1.
2. The player then chooses a card on the bottom row, turns it over and selects a card on the next row.
3. He must then predict whether that card's value will be higher or lower.
4. He must continue all the way to the top of the pyramid without making a wrong call.
5. If he gets a call wrong, he must take a shot and start again at the bottom of the pyramid until he eventually makes a clear round calling every choice correctly.

#8 GUESS WHO

You'll need:

Pen and paper, a hat (or an empty pint glass will also do) and some shots.

Rules:

1. Each player writes a secret about himself on a piece of paper, folds it up and drops it into the hat or glass.
2. The first player picks a secret out of the bag and tries to guess whose secret it is.
3. If they guess right, then the person they guessed has to take a shot. If they guess wrong, then they have to down the shot.

#9 STAG DO COCKTAIL



You'll need:

A round of drinks and an empty pint glass.

Rules:

1. At any moment in time, the best man will hold his drink on top of his head, the rest of the stags must follow suit.
2. A small measure of each drink is then poured into a pint glass, the last stag to raise his glass has to drink the stag do cocktail.

#10 YOU BET

You'll need:

A deck of cards, empty glass.

Rules:

1. Three stags (with very different drinks) start the game making a stag cocktail by pouring a small amount of their drinks into the pint glass.
2. The 'games master'/ref will then shuffle the cards, and turn one face-up on a table.
3. The first player then has to place his bet (by adding a little of his own drink to the glass) and call: "red" or "black".
4. If he's right, he passes the glass to the next player. If he's wrong, he has to drink what's in the glass.
5. Continue until every stag has had a bet and the final glassful has been drunk. Cheers!

#11 PUB TRIVIA

You'll need:

A set of board game quiz cards.

Rules:

The best man takes the role of quizmaster as the stags split themselves into even teams.

1. Each team member is allocated a number, the quizmaster will then call forward the number 1 of each team and ask a question off a quiz card.

2. The players have to shout out the answer the quickest without any help from their team. The player that guesses correctly is safe, the rest of the number 1s must drink 2 fingers of beer.

3. The number 2 players then step forward for their turn. The game continues until the first team scores 7 correct answers.

Extras: Give each team a different buzzer (a bicycle bell, kazoo, hooter, baby's rattle, etc.)



CASINO
STAG ACTIVITY

BOOK NOW

#12 A QUESTION OF PORT

You'll need:

A bottle of port or two, set of sports quiz questions.

Rules:

The best man takes the role of quizmaster as the stags split themselves into even teams.

1. Split the stags into 4 teams.
2. The quizmaster will stand beside a table 12 yards from the teams, containing three different sized containers filled with port: a thimble, a single shot, a double shot.
3. One player from each team will face a sports question, whoever calls out the correct answer is safe, the other three must then sprint to the table and down one of the three drinks.
4. Each round continues in the same way.
5. The first team to get 10 correct answers are the winners.



WHISKY TASTING

STAG ACTIVITY

BOOK NOW

#13 STAG DO DARTS



You'll need:

A dartboard and sets of arrows.

Rules:

1. Split the group into two teams.
2. One player from each team must throw three darts starting at the number 1.
3. If they hit number 1 the team is safe. If they miss with all three darts the whole team take a drink.
4. A player from the following team then steps up for their throw.
5. Take it in turns until you've hit all 20 numbers ('Round the clock' style)
6. If any player hits a double or treble then their team must all take a shot.
7. First team round the board wins.

FOOTBALL DARTS

STAG ACTIVITY

BOOK NOW

BECOME A STAG LEGEND WITH STAGWEB!



- ✓ We remove all the hassle out of the planning process
- ✓ 1000s of stag do activities & ideas
- ✓ Stags pay directly so you don't have to chase them
- ✓ Flexible & low deposits
- ✓ ABTA & ATOL protected

STAG DO INSPIRATION >

BOOK YOUR STAG DO >



NO DRAMA

Goodbye stress & aggro!



IT'S EASY

Book with one small £40 deposit



ZERO HASSLE

The guys pay direct